AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions, and listings, of claims in the

application. The following listing provides the amended claims with the amendments marked

with deleted material crossed out and new material underlined to show the changes made.

1. (Currently Amended) A method of performing mode selection in a video

compression and encoding system, said method comprising:

encoding and decoding with a plurality of each possible encoding modes mode from a set

of encoding modes;

computing a distortion value for each encoding mode from the plurality of encoding

modes, wherein computing said distortion value comprises using a function that reduces the

effects of outliers;

computing a bit rate value for each encoding mode from the plurality of encoding modes;

computing a Lagrangian value for each encoding mode from the plurality of encoding

modes, using said distortion value, said bit rate value, and a Lagrangian multiplier; and

selecting an encoding mode based on using said Lagrangian values.

2. (Currently Amended) The method as claimed in claim 1, wherein computing said

distortion value comprises using the function is a Huber function.

3. (Currently Amended) The method as claimed in claim 1, wherein computing said

bit rate value comprises a total number of bits that are necessary to encode a set of motion

vectors and a set of transform coefficients.

4. (Currently Amended) The method as claimed in claim 1, wherein said Lagrangian

multiplier comprises a slow varying Lagrangian multiplier as a function of a quantization value.

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Attorney Docket: APLE.P0040 PTO Serial: 10/614,929 5. (Currently Amended) The method as claimed in claim 1, wherein selecting an

encoding mode using said Lagrangian values comprises clustering said Lagrangian values and

selecting a mode 0 encoding method if said mode 0 encoding method is in a specific cluster.

6. (Currently Amended) The method as claimed in claim 5, wherein said specific

cluster includes an encoding mode that produces a smallest Lagrangian value.

7. (Currently Amended) A method of performing mode selection in a video

compression and encoding system, said method comprising:

encoding and decoding with a plurality of each possible encoding modes mode from a set

of encoding modes;

computing a distortion value for each encoding mode from the plurality of encoding

modes;

computing a bit rate value for each encoding mode from the plurality of encoding modes;

computing a Lagrangian value for each encoding mode from the plurality of encoding

modes, using said distortion value, said bit rate value, and a Lagrangian multiplier, wherein said

Lagrangian multiplier comprises a slow varying Lagrangian multiplier as a function of a

quantization value, wherein said slow varying Lagrangian multiplier varies at a slower rate than a

varying reference Lagrangian multiplier for a reference encoding mode; and

selecting an encoding mode based on using said Lagrangian values.

8. (Currently Amended) The method as claimed in claim 7, wherein computing said

distortion value comprises using a function that reduces the effects of outliers.

9. (Currently Amended) The method as claimed in claim 7, wherein computing said

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distortion value comprises using a Huber function.

Client Docket: P3093US1 Attorney Docket: APLE.P0040 10. (Currently Amended) The method as claimed in claim 7, wherein computing said

bit rate value comprises a total number of bits that are necessary to encode a set of motion

vectors and a set of transform coefficients.

11. (Currently Amended) The method as claimed in claim 7, wherein selecting an

encoding mode using said Lagrangian values comprises clustering said Lagrangian values and

selecting a mode 0 encoding method if said mode 0 encoding method is in a specific cluster.

12. (Currently Amended) The method as claimed in claim 5 11, wherein said specific

cluster includes an encoding mode that produces a smallest Lagrangian value.

13. (Currently Amended) A method of performing mode selection in a video

compression and encoding system, said method comprising:

encoding and decoding with a plurality of each possible encoding modes mode from a set

of encoding modes;

computing a distortion value for each encoding mode from the plurality of encoding

modes;

computing a bit rate value for each encoding mode from the plurality of encoding modes;

computing a Lagrangian value for each encoding mode from the plurality of encoding

modes, using said distortion value, said bit rate value, and a Lagrangian multiplier;

clustering said Lagrangian values; and

selecting an encoding mode based on using said Lagrangian values by selecting a mode 0

encoding method if said mode 0 encoding method is in a specific cluster.

14. (Currently Amended) The method as claimed in claim 13, wherein computing

said distortion value comprises using a function that reduces the effects of outliers.

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said distortion value comprises using a Huber function.

16. (Currently Amended) The method as claimed in claim 13, wherein computing

said bit rate value comprises a total number of bits that are necessary to encode a set of motion

vectors and a set of transform coefficients.

17. (Currently Amended) The method as claimed in claim 13, wherein said

Lagrangian multiplier comprises a slow varying Lagrangian multiplier as a function of a

quantization value.

18. (Currently Amended) The method as claimed in claim 13, wherein said specific

cluster includes an encoding mode that produces a smallest Lagrangian value.

19. (Original) The method as claimed in claim 13, said method further

comprising:

selecting an encoding mode that produces a smallest Lagrangian value if said

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mode 0 encoding method is not in a specific cluster.

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